

CyberTVPlayer ii

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CyberTVPlayer

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### **Chapter 1**

# CyberTVPlayer

#### 1.1 CyberTVPlayer - Overview

-> Create your own TrueColor animations with ImageFX, XiPaint and Photogenics in conjunction with my

Universal Modules

%, which you can order for only 7 US\$ or 10DM each in conjunction with my new PhotoAlbum 2.0

picture management

program. Now automatic animation creation by ARexx scripts is supported by all three modules. Some modules also support automatic conversion of animations into HHsYUVSq format.

New since V8.0: Now with support for usage on public screens (Tooltype&argument)
New since V7.0: Tooltype support and Workbench file argument support;
simply configure CyberTVPlayer by its new Tooltypes and start it
with an animation as argument by Shift-selecting an animation icon
during double clicking from Workbench.
To show an animation without window frame you can use the
BestMode option. This will select a suitable screenmode
with highest possible color depths and display the animation
borderless on a black background.

This is a freeware animation player program for TrueColor animations in HHsYUVSq animation format. Animations can be played in TrueColor or HighColor on CyberGraphX screens (including Workbench) or in reduced colors (which can be slower) on any Workbench or other screen.

Disclaimer, Copyright, Usage and Distribution conditions
Creating HHsYUVSq animations

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Features of CyberTVPlayer (incl. using instructions and configuration options)

Example animations

System requirements

Version history

#### 1.2 Example animations

A short sample sequence should be included in this archive.

You can

create your own animations with famous image processing and painting programs in conjunction with my

universal loader/saver modules for thoose programs. If you

have the "EGS" system you can also create them with EGS-TV Professional, which is part of the EGSApps application package (Aminet:gfx/board).

#### 1.3 Features of CyberTVPlayer

- \* Shows all animations direct from hard disk. The memory usage is very low this way (although memory is needed to hold a frame in full size as loaded and in converted form for CyberGraphX). Random access harddisk sequences and sequential sequences can be shown. For more speed you could copy the sequence to RAM: first (if you have enough RAM).
- \* Fast very high quality (21Bit) color decoding routines.
- \* Accepts a file name as argument when started from shell or from Workbench (shift selected icon). If no suitable file is selected, it will pop up a file requester.
- \* By default it runs in a window on the default public screen, which can be a CyberGraphX screen with at least 15Bit color depths for HighColor or TrueColor playback or any screenmode with upto 256 colors (e.g. AGA, ECS, OCS and usually WB-Emu graphic board screens) for reduced colors (this can be much slower)
- \* Configurable by Tooltypes for WB start and by shell parameters: The "BestMode" parameter will let CyberTVPlayer select a suitable screenmode for playback automatically. In this case the animation will be played directly on the black screenbackground instead of a window.

The parameters "Width", "Height" and "Depth" can be used to specify a screenmode by its dimensions or depth. If you only specify some of the parameters, the others will automatically be selected to best fit the animation. The "Depth" option must be specified

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with the number of bitplanes (e.g. 16 for HighColor). The "ScreenMode" parameter can be used to specify a screenmode for playback on a separate screen in a window. If you have difficulties with screenmode names, you should us the easier to use "Width", "Height" and "Depth" parameters instead. The "Once" parameter can be used to run the animation only once instead of an endless loop.

The "Delay" parameter can be used to specify an additional frame delay (in 1/50ths of a second). Without this parameter, playback

Just close the window or press the Esc key to stop playing (in borderless playing mode you can certainly only use the Esc key to stop the animation).

Special note for use on palette oriented screens: The first playback pass can be much slower due to the color pen allocation; subsequent loop passes are usual in higher speed; on HighColor screens with 15Bit or more, the speed should be much higher anyway...

You can start CyberTVPlayer several times concurrently to watch several animations at the same time...

#### 1.4 Creating HHsYUVSq animations

will be as fast as possible.

Animations in a suitable format can be created with famous image processing and painting programs in conjunction with my

Universal Modules

 ImageFX in conjunction with my FastImageFXModules

2) XiPaint in conjunction with my

XiPaintModule

3) Photogenics (full version) in conjunction with my UniversalGIO modules

and with the old program for the EGS system "EGS-TV" from the EGSApps application package. Maybe I will port the interesting parts of EGS-TV for CyberGraphX/AGA users as well. Anyone interested?

Some sample animations may be included with this player:

- \* "demosequence.seq" has been created with EGS-TV Professional and a VLab framegrabber using the Blue Screen Keying effect.
- \* "demosequence2.seq" has been created with Photogenics V1.2 warper tool and the UniversalGIO/HHsYUVSq.GIO module.

All the

Universal Modules

can be ordered at low add-on prices (10DM or 7US\$)

together with my new applications

PhotoAlbum

(picture management program

for all OS3.x Amigas; incl. TrueColor support for CyberGraphX) or CyberShow Professional.

Complete package of both programs: only 50DM or 35US\$

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#### 1.5 Universal Modules

My currently available universal modules:

- \* FastIFXModules for "ImageFX" (1.5, 2.0, 2.1, 2.6, ...) available e.g. on Aminet in gfx/misc/fastifxmodul##.lha
- \* XiPaintModule for "XiPaint" (3.2, 4.x, ...) available e.g. on Aminet in gfx/misc/xipaintmodul##.lha
- \* UniversalGIO for "Photogenics" (1.2, 2.0, ...) available e.g. on Aminet in gfx/edit/universalgio##.lha

For the above listed programs I have created universal modules. If you order them together with CyberShow or  $\begin{tabular}{ll} \hline \end{tabular}$ 

PhotoAlbum they cost only

additional 10DM or 7US\$ each. The modules offer the following functionality:

1) Loading functions

Fast and flexible loading functions which are nearly the same as thoose in CyberShow Prof. (only JPeg is currently only supported in the XiPaint module). The modules also offer downscaled loading, which can be very handy in low memory conditions to get large pictures in smaller form or a quick overview.

#### 2) TrueColor animation creation

This function is esp. useful for CyberGraphX users. You can create TrueColor animations in HHsYUVSq animation format. They can be played with my freeware player "CyberTVPlayer". For all three modules ARexx scripts for automatic animation creation from directories of pictures are included; in addition there are ARexx scripts for animation conversion into HHsYUVSq format included for the ImageFX and Photogenics modules.

Please note: For ARexx script usage with UniversalGIO you need at least Photogenics V2.0.

# 1.6 PhotoAlbum: Picture management for all Amigas and Dracos with at least OS3.0

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```
| * Supports TrueColor/HighColor on graphic boards with CyberGraphX
  (TrueColor displaying supported for thumbnails and full picture windows)
| * Supports more than 20 picture formats (incl. PhotoCD, IFF, JPeg (incl.
  Progressive), TIF, PCX, BMP, Targa, PPM, YUV, ... and DataTypes)
\mid * Open any number of picture windows incl. fast scrolling and zooming
  functions, conversion functions, direct transfer functions, ...
| * Font sensitive picture subtitles and gadget bar (fonts configurable)
| * Many options can be configured (by Tooltypes or in menues)
| * Support of several preview file formats (highly compressed to save space
  or uncompressed for high speed access etc.)
\mid * Functions for creation of picture databases across multiple volumes
\mid new: * now with copy function to copy groups of selected pictures
      * now with ARexx loading functions for ImageFX and Photogenics
      * now with configurable ARexx command line; usable even to invoke
       external viewers (preconfigured to invoke CyberShow)
```

Demo version e.g. available on Aminet: "gfx/misc/photoalbum##.lha"

#### 1.7 System requirements

Any Amiga or Draco with

- + OS3.0 or higher
- + some memory (about 2MByte Fast-RAM should be enough for normal use)

For fast playback from harddisk a fast harddisk is recommended.

For displaying in TrueColor/HighColor quality you also need

+ cybergraphics.library V40 or higher and a suitable graphic board (CyberGraphX is a Workbench emulation/True color software extension which is usable in conjunction with several graphic boards as the Cybervision, Piccolo, SD64, Picasso, Retina-BLTZ3, Draco-Altais, Spectrum, Domino. It is Copyright by Thomas Sontowski and Frank Mariak.)

#### 1.8 Disclaimer, Copyright, Usage and Distribution conditions

Disclaimer

This software (program and documentation) is provided "as is" and comes with no warranty, either expressed or implied. The author is in no way responsible for any damage or loss that may occur due to direct or indirect usage of this software. You use this software entirely at your own risk.

Copyright

This program (incl. documentation) is (c) by Helmut Hoffmann.

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It may be freely distributed (max. allowed duplication charge: 8US\$ for disks, 50US\$ for CD-ROMs, both incl. postage&packing), but only in unmodified form, complete with this readme file.

My address: Helmut Hoffmann Rubensstrasse 4 D-41063 Moenchengladbach Germany

#### 1.9 Version history

- 1.0 (19th June 95): Initial release featuring direct harddisk playback of color and greyscale sequences in sequential or random access format
- 2.0 (30th June 95): New reduced color output function which is available with OS3.0 and not only with OS3.1. This makes CyberTVPlayer usable for all OS3.0 users now (drawing speed is increased for standard Amiga screens and some WB emulation screens as well).
- 3.0 (27th Sep. 95): Improved shell parameter support: now loop mode and frame delay can be specified in addition to sequence file name
- 4.0 (11th Dec. 95): Added screenmode parameter to allow playback of animations on a separate screen of any screenmode you like
- 5.0 (10th Feb. 96): Added BestMode option for automatic screen selection and playback without window borders on a black background.

  Esc key now accepted to stop animation playback.

  Changed "Loop" parameter to "Once" parameter: now default is to show the animation in an endless loop unless "Once" is specified.
- 5.0a (28th June 96): Converted documentation into AmigaGuide format
- 6.0 (5th July 96): New options "Width", "Height" and "Depth" for easier screenmode specification
- 7.0 (27th Aug. 96): WB-Tooltype and WB file argument support: Configure CyberTVPlayer by tooltypes and start it with a shift-selected icon of an animation directly from Workbench...
  - (Tooltypes: ScreenMode, Width, Height, Depth, BestMode, Delay, Once)
- 8.0 (23rd Oct. 96): Support for usage on named public screens (configurable by tooltype and shell argument)